#include<LiquidCrystal.h>

LiquidCrystal lcd(A0,A1,A2,A3,A4,A5);

void setup() {

lcd.begin(16,2);

lcd.setCursor(0,0);

lcd.print("WELLCOME");

delay(10000);

lcd.clear();

lcd.begin(16,2);

lcd.setCursor(0,0);

lcd.print("Enter Password");

lcd.setCursor(0,1);

}

void loop() {

if (key\_pressed)

{

password[i++]=key\_pressed;

lcd.print(key\_pressed);

}

}